EU VET and Adult Learning policies – preparing for the future

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• Europe must lead the transition to a healthy planet and a new digital world, bringing people together and upgrading our unique social market economy to fit today’s new ambitions.

• Becoming world’s first climate-neutral continent, world leader in circular economy and decarbonize energy-intensive industries

• Future-ready economy, with new industrial strategy, SME strategy

• Legislation for a coordinated European approach on the human and ethical implications of AI

• Integrate SDGs into economic governance and work of each DG

• Just Transition Fund leaving no one behind, Sustainable Europe Investment Fund
EDUCATION AND TRAINING (AND SKILLS) IN THE NEW COMMISSION

Ursula von der Leyen
President

Margrethe Vestager
Executive Vice-President
Europe fit for the Digital Age

Margaritis Schinas
Vice-President
Protecting our European Way of Life

Valdis Dombrovskis
Executive Vice-President
An Economy that Works for People

Nicolas Schmit
Commissioner
Jobs

Mariya Gabriel
Commissioner
Innovation and Youth

• Coordinate the work on the action plan to implement the European Pillar of Social Rights
• Lead the work on refocusing the European Semester so that it integrates the UN Sustainable Development Goals
• Lead the work on a new long-term strategy for Europe’s industrial future
• Co-lead the SME strategy

• Making sure workers are equipped to thrive in our evolving labour market
• Declining workforce and a digital and basic skills gap brings into focus the need to equip people with the tools and knowledge they need
• Ensure young people gain new experiences, skills and opportunities
• Coordinate the work on an ambitious education agenda, focusing on making education more accessible and inclusive, on lifelong learning and on cross border learning.
• Coordinate the work on making the European Education Area a reality.
• Contribution of the Commissioner for Jobs to identify and fill skills shortages and support reskilling as part of the just transition.

• Equipping people with the knowledge, life experience and skills they need to thrive
• Cooperating across languages, borders and disciplines, we can collectively address the societal challenges and skills shortages that currently exist.
• Tripling the Erasmus+ programme as part of the next budget
• Making the European Education Area a reality by 2025. Focus on removing barriers to learning, improving access to quality education and making it easier for learners to move between countries
• Focus on digital literacy and education to close the digital skills gap. Updating of the Digital Education Action Plan and increase the take-up of massive open online courses.

Work under the guidance of the Executive Vice-President for a Europe fit for the Digital Age in matters relating to research and innovation, and the Vice-President for Protecting our European Way of Life in matters relating to education, culture, youth and sport.

• Strengthen Europe’s industry and innovation capacity
• Co-lead our work on a new long-term strategy for Europe’s industrial future

Work under the guidance of the Executive Vice-President for an Economy that Works for People.
Investing in People, Social Cohesion & Values cluster - €139.5 billion

The European Pillar of Social Rights a key reference:

ESF+ €101.2 billion, brings together the:
- European Social Fund,
- Youth Employment Initiative,
- Fund for European Aid to the Most Deprived,
- Employment and Social Innovation programme
- Health programme

European Solidarity Corps increase to €1.26 billion

Erasmus+ doubling the budget to €30 billion (x3 mobilities)

Creative Europe and the new Justice, Rights and Values Programmes
Why develop policies on VET and AL?

329 million Europeans of working age (15-64)

Learners in Formal VET

15 million learners in initial VET (secondary and tertiary) in Europe

- 47.8% of upper secondary students
- 79.5% employability rate

Learners in Non-formal continuing VET

114 million of adults took part in job-related E&T in 2016
ACVT Opinion on Future of VET
The balancing act...

The vision: Excellent, inclusive and lifelong VET

The dual objectives of VET for fostering social inclusion and excellence

The role of VET in supporting acquisition of job specific and transversal skills

Balancing investment and funding between initial and continuing VET
Innovation and digitalisation in VET

What is at stake?
High quality VET and higher VET for employability and personal development of all learners.

Purpose
Discuss in an expert working group innovation and digitalisation at system level to create more flexible and modern high quality VET systems, taking into account relevant national strategies and tools and focus on different stakeholders' perspectives.

Expected output
Policy guidelines, good practices, case studies, communication material
SELFIE free, easy-to-use, customisable tool to help schools assess where they stand with learning in the digital age

- **available for schools in...**
  - Primary
  - Lower & upper secondary (GEN & VET)
  - Post-secondary non-tertiary

- **But...**
  - Organisation of education processes in VET differs significantly from the process in general education
  - Key feature of VET: very significant proportion of educational time dedicated to learning skills in work-based learning contexts (workplace, VET school)
  - Current SELFIE tool does not accommodate the application in WBL contexts
  - Feasibility study (end 2019); From January 2020 development of SELFIE for WBL
The initiative on
Centres of Vocational Excellence
What is "Vocational excellence"

VET Excellence ensures high quality skills and competences that lead to quality employment and career-long opportunities, which meet the needs of an innovative, inclusive and sustainable economy

- Is an integrative part of **skills ecosystems**, contributing to regional development, innovation, and smart specialisation strategies
- Is part of **knowledge triangles**, working closely with other education and training sectors, the scientific community, and business
- Enables learners to acquire both **vocational** and **key competences** through **high-quality provision** that is underpinned by quality assurance, builds innovative forms of partnerships with the world of work, and is supported by the continuous professional development of teaching and training staff, innovative pedagogies, and internationalisation strategies
Mapping of Centres of Vocational Excellence (CoVEs)

Development of CoVEs

There are three key factors that underpin the success of CoVEs, shown in the infographic below.

1. Strong and enduring relationships
   - Between stakeholders involved in VET provision at upper secondary level, businesses and providers of higher education and higher VET, in which interactions are reciprocal and mutually beneficial (other than “one-way traffic”).

2. Being firmly anchored into regional frameworks
   - Such anchoring allows for the identification of synergies between policies and among stakeholders, avoiding ad hoc actions, which, though beneficial, in themselves probably do not realise all the potential benefits.

3. Integration of activities
   - There is great potential in CoVEs to achieve more than the sum of their parts, in particular, where CoVEs build reflexive relationships between activities and research.
### Centres of Vocational Excellence

**Overview of 2019 selected projects**

5 projects selected. Duration 2 years. Total grants: €4,624,879

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<th>Title</th>
<th>Talentjourney</th>
<th>Excellent Advanced Manufacturing 4.0</th>
<th>Digital Innovation Hub for Cloud Based Services</th>
<th>Open Design School</th>
<th>Platform of Vocational Excellence Water</th>
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<td>Sector</td>
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<td>Advanced Manufacturing</td>
<td>Cloud computing</td>
<td>Cultural and creative industries</td>
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<td>Tknika (ES)</td>
<td>Helsinki Business college (FI)</td>
<td>Basilicata Foundation (IT)</td>
<td>Friesland college (NL)</td>
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<td>Partners</td>
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Centres of Vocational Excellence
E+ KA3 - The 2020 Pilot projects

KA3 Specific call

Support for “Platforms of Centres of Vocational Excellence (CoVE)”

- Support for **5 Pilot projects** running for 4 years, based on innovative cooperation methods, for the establishment of Platforms of CoVE’s
- **Strategic approach to development of skills-ecosystems at local level** and in line with local growth and innovation strategies
- At least **4 programme countries**, at least **8 full partners**, with at least **1 company** or industry representative, and **1 VET provider** in each country
- Can be focused on any **EQF level** but must also include **levels 3, 4 or 5**
- **Budget €20.000.000**, with maximum EU grant **€4,000,000** per project
- **Deadline for applications 20 February 2020 (17:00 CET)**.
Networks for Adult Education providers

Rationale: fragmented, complex and varied nature of adult learning providers

- Creating or strengthening national or transnational networks
- Capacity building of the networks and their members

- Budget: **6 Million EUR**
- Deadline for applications tbc
Lot 1:
- Digital education and competences
- Teaching and teachers

**Indicative budget for Lot 1 is 12,000,000 euros**

Lot 2:
- Funding mechanisms for upskilling and reskilling, including schemes similar to Individual Learning Accounts
- Policy and processes to support the validation of non-formal and informal learning, including through effective guidance

**The indicative budget for Lot 2 is 2,000,000 euros.**
Local registered events: more than 1515 and still counting...

15,000 votes for the Award Nominees

150,000 unique visits to the Week page

55 million Hashtag reach

Participants in Helsinki: around 1000

Preparing for Berlin: 9–13 November 2020
I HEAR and I forget.

I SEE and I remember.

I DO and I understand.

Confucius